	Kindergarten	Grade 1	Grade 2
Number and Op	erations		
Sets and Numbers	Use concrete models and pictures to create sets with given numbers of objects to 20.	Use concrete and pictorial models to create a set with a given number of objects (up to 120). Group objects and numbers up to 120 in tens and ones.	Use concrete and pictorial models to create a set with a given number of objects (up to 1,000). Group objects and numbers up to 1,000 into hundreds, tens, and ones. Group objects into equal sized groups.
	Use cardinal and ordinal numbers.	Use cardinal numbers up to 120 and ordinal numbers up to 10th.	
Number Representation	Use numbers to represent quantities to 20.	Use number bonds to represent number combinations.	Use place value models to create equivalent representations of numbers.
	Write numerals to represent numbers 0 to 20.	Represent numbers to 100 on a number line.	Represent numbers to 1,000 on a number line.
Count	Explore count sequence and number names to 100.	Count within 120.	Count within 1,000.
	Count on and back from a given number.		
	Realize that, when counting, the last number named tells how many.		Count by multiples of ones, tens, and hundreds.
	While counting objects, say one number name per item.		
	Count numbers of items in sets from different starting points; count sets accurately regardless of arrangements of objects.		
	Relate each successive number name to a quantity that is one greater.		
	Count up to 20 objects in a set. Count on and back to 20.		
	Count by 2s and 5s up to 20; count by tens to 100.	Count by 1s, 2s, 5s, and 10s forward and backward to 100.	

	Kindergarten	Grade 1	Grade 2
Number and O	perations (continued)		
Compare and Order	Compare and order sets and numbers up to 20 using counting and matching strategies.	Compare and order whole numbers to 100.	Compare and order whole numbers to 1,000.
		the terms same, more, fewer, greater than, less than, equal to, greatest, and least.	two two-digit numbers.
Compose and Decompose Numbers	Compose and decompose numbers less than or equal to 10 into pairs in more than one way. Compose and decompose numbers less than or equal to 10 into pairs in more than one way.		
Place Value	Compose and decompose numbers from 11 to 19 into ten ones and some further ones and 20 as 2 tens. Explore numbers 21–100	Use place value models and place value charts to represent numbers to 120. Write numbers to 120 in	Use base-ten models and place value charts to represent numbers to 1,000. Express numbers to 100
	as tens and ones.	standard and word forms.	in terms of place value. Compose and decompose multi-digit numbers (including expanded form).
Fraction Concepts		Partition shapes into two to four equal shares.	Partition circles and rectangles into unit fractions halves, thirds, and fourths.
		Use appropriate terminology to describe the shares.	Understand the relationship between a fraction and a whole.
		Understand that dividing a shape into more equal shares makes smaller shares.	Compare and order halves, thirds, and fourths using bar models.

	Kindergarten	Grade 1	Grade 2
Number and Op	erations (continued)		
Fraction Concepts (continued)			
Money	Identify and relate coin values (penny, nickel, dime, quarter). Count and make coin combinations.	Identify and relate coin values (penny, nickel, dime, quarter). Count and make simple coin combinations.	Identify \$1, \$5, \$10, and \$20 bills. Count and make combinations of coins and bills. Compare money amounts. Solve word problems involving money, using \$ and \$ appropriately.
Decimal Concepts			Use the dollar sign and decimal point.
Whole Number Computation: Addition and Subtraction	Model joining and separating sets. Use +, -, and = to write number sentences for addition and subtraction stories.	Model addition and subtraction situations. Add and subtract within 20, using appropriate models, numbers and symbols.	Model addition and subtraction within 100 using place-value strategies. Recall addition and subtraction facts.

	Kindergarten	Grade 1	Grade 2
Number and Op	erations (continued)		
Whole Number Computation: Addition and Subtraction (continued)		Understand the meaning of the equal sign. Decide if equations involving addition and subtraction are true or false. Use the order, grouping, and zero properties to develop addition and subtraction fact strategies. Add and subtract up to two 2-digit numbers with and without regrouping	Use different methods to develop fluency in adding and subtracting multi-digit numbers. Add and subtract whole numbers to 1,000.
Whole Number Computation: Addition and Subtraction Real-World Problems	Represent and solve addition and subtraction stories with manipulatives, actions, drawings, and number sentences.	Create addition and subtraction stories. Solve addition and subtraction problems using basic facts.	Solve multi-digit addition and subtraction problems by using a bar model.
Develop fluency with addition and subtraction to 5	Practice addition and subtraction in different contexts with words, models, fingers, and numerals.		
Whole Number Computation: Multiplication and Division Concepts	Count by twos and fives to 20.	Skip count by 2s, 5s, and 10s.	Multiply and divide with 2, 3, 4, 5, and 10.
		Add the same number to find the total number of items in equal groups.	Represent multiplication as repeated addition.
		making equal groups.	subtraction. Use the ×, ÷, and = symbols to represent multiplication and division strategies.

	Kindergarten	Grade 1	Grade 2
Number and Op	erations (continued)		
Whole Number Computation: Multiplication and Division Algorithms			
Whole Number Computation: Multiplication and Division Real-World Problems			Use bar models to represent multiplication and division situations.
			Solve multiplication and division fact problems.
Fraction Computation			Add and subtract like fractions (halves, thirds, fourths).

	Kindergarten	Grade 1	Grade 2
Number and Op	erations (continued)		
Fraction Computation (continued)			
Decimal Computation		Add and subtract money.	Solve addition and subtraction word problems involving money.
Estimation and Mental Math		Use mental math strategies to add and subtract.	Use mental math strategies to add and subtract.
		Estimate quantity by using referents.	Round to the nearest ten to estimate sums and differences.
Algebra			
Patterns	Describe and extend repeating shape patterns.	Identify, describe, and extend two- and three-dimensional shape patterns.	Describe, extend, and create two-dimensional shape patterns.
	Find missing terms in repeating patterns.	Skip count by 2s, 5s, and 10s.	Skip count by 2s, 3s, 4s, 5s, and 10s.
	Count by 2s, 5s, and tens.	Identify a rule for sorting objects.	
	Describe a rule for sorting objects.	Identify and extend growing and repeating patterns.	Identify rules for number patterns.
		Find missing terms in growing and repeating patterns.	Find missing terms in table patterns.

	Kindergarten	Grade 1	Grade 2
Algebra (contin	ued)		
Properties		Identify 0 as the identity element for addition and subtraction.	Understand that addition and subtraction are inverse operations.
		Use the Associative and Commutative Properties of Addition.	Apply properties of addition.
			a multiplication strategy.
Number Theory			Determine whether a group of objects has an odd or even number of members.
Functional Relationships		Understand the relationships between the numbers in fact families.	Recognize how bar models show relationships between numbers and unknowns in number sentences.
Expressions/ Models	Use objects, fingers, drawings, and symbols to represent numbers. Use a variety of concrete (objects, fingers), pictorial, and symbolic models for addition and subtraction. Use objects to represent geometric figures.	Use a variety of concrete, pictorial, and symbolic models for addition and subtraction.	Use a variety of concrete, pictorial, and symbolic models for addition, subtraction, multiplication, and division.
	geometric rightes.		
Number Sentences and Equations	Model addition and subtraction stories with addition and subtraction number sentences.	Model addition and subtraction situations by writing addition and subtraction number sentences.	Model multiplication and division situations by writing multiplication and division number sentences.

	Kindergarten	Grade 1	Grade 2
Algebra (contin	ued)		
Number Sentences and Equations (continued)			Use bar models and number sentences to represent real- world problems. Determine the value of missing quantities in number sentences.
Equality and Inequality	Understand the meaning of the = sign in number sentences.	Understand the difference between equality and inequality.	Use and create models that demonstrate equality or inequality. Use <, >, and = to write number sentences.
Geometry			
Size and Position	Use big, middle sized, small, smaller, smallest, bigger, biggest to identify and compare sizes. Use vocabulary such as <i>beside</i> and <i>above</i> to describe and compare relative positions of	Describe position with left and right. Use positional words to describe location.	
Lines and	objects.		Identify parts of lines and
Angles			curves.
Two- Dimensional Shapes	Describe, compare, and name two-dimensional shapes regardless of their orientations and overall sizes.		Recognize and draw shapes based on specified attributes. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.
	Name flat shapes that make up surfaces of real-world objects.	Identify real-world two- dimensional shapes.	
	Sort and classify two- dimensional shapes.	Identify and describe attributes and properties of two- dimensional shapes.	Identify, describe, sort, and classify two-dimensional shapes.

	Kindergarten	Grade 1	Grade 2
Geometry (cont	inued)		
Two- Dimensional Shapes	Combine simple shapes to form larger shapes and pictures.	Sort and classify two- dimensional shapes based on attributes.	Identify parts of lines and curves.
(continued)	Make and extend two- dimensional shape patterns.	Compose and decompose two- dimensional shapes.	Compose and decompose two- dimensional shapes.
		Partition circles and rectangles into equal halves and fourths.	Develop foundations for understanding area.
		Understand that decomposing into more equal shares will create smaller shares.	
Three- Dimensional Shapes	Analyze, describe, compare, name, and sort solid shapes.	Identify real-world three- dimensional shapes.	
	Understand that the surfaces of three-dimensional shapes are made up of two-dimensional shapes.	Identify real-world three- dimensional shapes. Identify two-dimensional shapes in three-dimensional shapes.	Identify, describe, sort, and classify three-dimensional shapes.
		Sort and classify three- dimensional shapes.	Identify surfaces that slide, stack, and roll.
		Recognize shapes from different perspectives.	
		Compose and decompose three-dimensional shapes.	
Congruence and Symmetry		Develop initial understanding of congruence and symmetry.	
Transformations			

	Kindergarten	Grade 1	Grade 2
eometry (con	tinued)		
dinate netry			
asurement			
ength and istance	Compare and order lengths (long, short, longer, shorter, longest, shortest).	Compare the lengths of two objects by comparing each with a third length (transitivity).	Demonstrate linear measure as an iteration of units.
	Describe and compare lengths and heights using non-standard units.	Use a start line to measure length.	Use rulers to measure length.
	Develop a background for measurement using non-standard units.	Measure lengths, using non-standard units.	Measure length in meters, centimeters, feet, and inches.
		Explain the need for equal- length units to measure.	Use units of different length to measure an object twice; describe how the two measurements relate to the size of the unit chosen.
		Count length units in groups of 10s and 1s.	Compare and measure lengths using customary and metric units.
		Compare measurements made using different units.	Demonstrate partitioning and transitivity in relation to length.
		Understand the inverse relationship between the size of a unit and the number of units.	Solve problems involving estimating, measuring, and computing length.
eight/Mass	Compare and order objects by weight.	Compare and measure weights using non-standard units.	Compare and measure masses.
	Compare weights using non- standard units.	Compare the mass of two objects by comparing each with a third mass (transitivity).	
		Solve weight problems.	Solve mass problems.
		converweight problems.	concinas problems.

	Kindergarten	Grade 1	Grade 2
Measurement (	continued)		
Capacity/ Volume	Describe and compare capacities.		Measure volume (capacity) in liters.
			Solve real-world problems involving volume.
Time	Identify placement of events in a time sequence; identify yesterday, today, and tomorrow.	Read a calendar to identify the days of the week, months, and seasons of the year.	
	Name and order the days of the week and the months of the year.	Recognize the correct way to write the date.	Tell and write time using AM and PM.
		Tell time in hours and half hours on analog and digital clocks.	Tell time to the nearest five minutes.
	Compare durations of events.		Find elapsed time.
Temperature			

	Kindergarten	Grade 1	Grade 2
Measurement (	continued)		
Surface Area and Volume			
Data Analysis			
Classifying and Sorting	Understand similarities and differences in objects and shapes.	Sort and classify geometric shapes.	Sort and classify two- and three-dimensional shapes by properties.
	Identify attributes that may be used as a basis for sorting. Sort and classify objects using	Sort and classify data in order to make graphs.	Collect and organize data in picture graphs.
	one or two attributes. Count and compare numbers of objects in categories.		
Collect and Organize Data	Organize data for a picture graph.	Collect and organize data in different ways.	Collect and organize data in different ways.
Represent Data	Represent data in picture graphs.	Represent measurements and data in picture graphs, tally charts, and bar graphs.	Represent measurement data in a line plot using whole numbers.
Interpret/ Analyze Data	Interpret data shown in tally charts and graphs.	Interpret data in picture graphs, tally charts, and bar graphs. Read bar graphs with scales.	Interpret picture graphs with scales.
		Solve problems involving data.	Solve real-world problems using picture graphs.

	Kindergarten	Grade 1	Grade 2
Make Sense in S	olving Problems		
Build Skills Through Problem Solving	Build skills in comparing sets, and addition and subtraction encountering, discussing, and solving problems.	Build skills in addition, subtraction, and measurement through problem solving.	Build skills in addition, subtraction, multiplication, division, and measurement through problem solving.
Solve Real-World Problems	Solve real-world problems involving sorting, counting, and addition and subtraction. Determine coins needed for various purchases.	Solve real-world problems involving addition and subtraction.	Solve real-world problems involving addition, subtraction, multiplication, division, and measurement.
Use Appropriate Strategies and Thinking Skills to Solve Problems	Decide on number sentences to fit addition and subtraction situations.	Apply problem-solving strategies in Put on Your Thinking Cap! and Problem Solving activities.	Apply problem-solving strategies in Put on Your Thinking Cap! and Problem Solving activities.
Apply and Explain Problem Solving	Solve real-world problems and describe methods for doing so. Explain why solutions make sense and are correct.	Apply and explain problem- solving processes in Put on Your Thinking Cap! and other activities.	Apply and explain problem- solving processes in Put on Your Thinking Cap! and other activities.
	Encounter situations in which there is more than one good answer.		
Reasoning	1		
Explore Concepts	Use models to explain reasoning.	Explore concepts more deeply and justify reasoning in Let's Explore and Hands- On activities.	Explore concepts more deeply and justify reasoning in Let's Explore and Hands-On activities.
		Apply Thinking Skills, Put on Your Thinking Cap!, Challenging Practice, and Problem Solving activities.	Apply Thinking Skills, Put on Your Thinking Cap!, Challenging Practice, and Problem Solving activities.
Investigate Mathematical Ideas	Apply counting and comparing skills in wide variety of contexts; use numerals to convey information.	Further investigate mathematical ideas by completing critical thinking skills activities.	Further investigate mathematical ideas by completing critical thinking skills activities.
	Investigate ideas with two- dimensional and three- dimensional shapes.		
	Investigate measurement concepts.		

Grade 4	Grade 5
Build skills in multiplication, division, fraction concepts, data analysis, and measurement through problem solving.	Build skills in multiplication; division; fraction concepts, decimals, geometry; data analysis; and measurement through problem solving.
Solve real-world problems involving addition, subtraction, multiplication, division, and measurement, including time and money	Solve real-world problems involving multiplication; division; concepts with whole numbers, fractions, decimals, data analysis, and measurement.
Use appropriate strategies to solve real-world problems.	Use appropriate strategies to solve real-world problems.
Apply and explain problem- solving processes in Put on Your Thinking Cap! and other activities.	Apply and explain problem- solving processes in Put on Your Thinking Cap! and other activities.
Explore concepts more deeply and justify reasoning in Let's Explore and Hands- On activities. Apply Thinking Skills in Put on Your Thinking Cap!, Challenging Practice, and Problem Solving activities.	Explore concepts more deeply and justify reasoning in Let's Explore and Hands-On activities. Apply Thinking Skills in Put on Your Thinking Cap!, Challenging Practice, and Problem Solving activities.
Further investigate mathematical ideas by completing critical thinking skills activities.	Further investigate mathematical ideas by completing critical thinking skills activities.

	Kindergarten	Grade 1	Grade 2		Grade 3	Grade 4
easoning (coi	tinued) 📠			Reasoning (con	tinued)	
dentify, Demonstrate, and Explain Mathematical Proof	Explain ways of identifying equal sets or explain which set has more or fewer.	Explore transitivity by comparing lengths and weights of three different objects.	Demonstrate the inverse relationship between the size of a unit and the number of units.	Identify, Demonstrate, and Explain Mathematical Proof	Demonstrate the relationship between fractions on a number line and rulers marked with halves and fourths of an inch.	Demonstrate that figures and their flip, slides, and turn images are congruent.
	Use a balance to determine weights of objects in nonstandard units.				Classify and identify two- dimensional shapes as polygons. Interpret bar graphs with scales.	
	Demonstrate that only a few big objects fit into small spaces and many small objects fit into big spaces.	Identify and describe attributes and properties of two- and three-dimensional shapes.	Identify, describe, sort, and classify two- and three-dimensional shapes.		Create and explain multiplication and division patterns.	Demonstrate that some figures have rotational symmetry.
	Describe, sort, and classify two- and three-dimensional shapes.	Interpret picture graphs, tally charts, and bar graphs.	Interpret picture graphs with scales.			Use properties of squares and rectangles to solve problems.
	Interpret data in tally charts and bar graphs.	Identify and extend growing number patterns and repeating shape patterns.	Identify rules for number patterns.			Analyze line plots with fractions of a unit.
	Identify and extend repeating shape patterns.					Identify, describe, and extend numeric and non-numeric patterns.
	Explain why solutions make sense and are correct. Resist counter-suggestions					
	about answers.					
Use a Variety of Reasoning Skills	Sort and classify using attributes.	Recognize shapes from different perspectives.	Identify surfaces that slide, stack, and roll.	Use a Variety of Reasoning Skills	Model, define, and explain properties of multiplication.	Use properties of squares and rectangles to solve problems about area and perimeter.
	Identify similarities and differences.	Use the Commutative and Associative properties, and 10s and 1s to solve two-digit addition and subtraction problems.	Explore the inverse relationship between addition and subtraction.		Explore the inverse relationship between multiplication and division.	Explore the relationship between models for multiplication and division for whole numbers.

	Kindergarten	Grade 1	Grade 2
Reasoning (con	tinued) 🕅		
Use a Variety of Reasoning Skills (continued)	Determine numbers given clues; explain and justify answers.		
	Analyze two-and three- dimensional shapes; identify their attributes and name them based on their attributes.		
Communication			
Consolidate Mathematical Thinking	Consolidate thinking in independent activities.	Present mathematical thinking through Math Journal activities.	Present mathematical thinking through Math Journal activities.
Communicate with Peers, Teachers, and Others	Discuss mathematical ideas in paired and small group activities as well as activities led by the teacher.	Discuss mathematical ideas in Let's Explore activities.	Discuss mathematical ideas in Let's Explore activities.
		Work together in pairs or groups in Let's Explore, Games, and other activities.	Work together in pairs or groups in Let's Explore, Games, and other activities.
Share Mathematical Thinking	Share mathematical ideas in paired and small group activities.	Share mathematical ideas with others during Let's Explore and Hands-On activities.	Share mathematical ideas with others during Let's Explore and Hands-On activities.
Construct Arguments and Express Mathematics Ideas	Express ideas—with words and gestures—in paired and small group activities as well as activities led by the teacher.	Express ideas in Math Journal activities, using lesson vocabulary.	Express ideas in Math Journal activities, using lesson vocabulary.
	Use models and pictures as stimulus for explaining thinking.	Use chapter and lesson vocabulary correctly.	Use chapter and lesson vocabulary correctly.
<b>Connections</b> an	d Structure		
Look for and Use Structure to Recognize Connections in Mathematical Ideas	Understand the connection between quantities and written numerals.	Relate counting to addition and examine and apply the inverse subtraction.	Examine and apply the inverse relationship between addition and subtraction.

	Kindergarten	Grade 1	Grade 2		Grade 3	Grade 4
nnections an	d Structure			<b>Connections a</b>	nd Structure	
Look for and Use Structure to Recognize Connections in Mathematical Ideas	Use numbers to describe properties of geometric shapes. Use counting and numbers	Understand the relationships between the numbers in fact families. Connect addition and	Connect geometric concepts with unit fractions. Connect subtraction and	Look for and Use Structure to Recognize Connections in Mathematical Ideas	Understand that the size of a fractional part is relative to the size of the whole. Connect the units of customary	Examine the relationship between fractions and decimals. Make connections among
(continued)	nonstandard units.	addition).	division (repeated subtraction).	(continued)	capacity to one another.	and multiples.
		Recognize and apply different strategies for adding and subtracting one- and two-digit numbers.	Recognize and apply different strategies for multiplication and division facts.		Understand the relationships between the numbers in multiplication-division fact families.	Convert among mixed numbers and improper fractions.
Understand How Concepts Build on One Another	Explore relationships among counting, ordering, and ordinal numbers.	Learn how place value concepts apply to regrouping in addition and subtraction.	Understand how patterns can be described using numbers, operations, and data displays.	Understand How Concepts Build on One Another	Understand the meanings and uses of fractions including fraction of a set.	Describe number relationships in context.
	Compare and relate attributes of two-and three-dimensional figures.					Identify equivalent fractions and decimals.
	Use a variety of measurement attributes to compare objects.		Recognize the relationship between bar models, number sentences, and number patterns.		Use addition, subtraction, multiplication, and division to construct and analyze graphs, frequency tables, and line plots.	Make connections among the greatest common factor, least common multiple, and operations with fractions.
Solve Real-World Problems in Contexts Outside of Mathematics	Solve real-world problems involving more and less, and addition and subtraction.	Solve real-world problems involving addition, subtraction, and measurement.	Solve real-world problems involving addition, subtraction, multiplication, division, measurement, and data analysis.	Solve Real-World Problems in Contexts Outside of Mathematics	Solve real-world problems involving addition, subtraction, multiplication, division, and measurement.	Solve real-world problems involving multiplication, division, fraction concepts, data analysis, and measurement.
	Identify two-and three- dimensional figures in real- world objects.				Solve real-world problems related to money.	
	Relate knowledge of time and calendar to everyday activities.					

	Kindergarten	Grade 1	Grade 2		Grade 3	Grade 4	Grade 5
Represent and	Model Mathematics	cu S		<b>Represent and</b>	Model Mathematics	ncu ca	
Use Representations to Attend to Precision	Use concrete models to create a set with a given number of objects to 20.	Use concrete and pictorial models to create a set with a given number of objects (up to 120).	Use concrete and pictorial models to create a set with a given number of objects (up to 1,000).	Use Representations to Attend to Precision	Use place value models to read, write, and represent numbers to 10,000.	Represent numbers to 100,000 in various contexts.	Explore negative numbers in context.
	Use numbers and numerals to represent quantities up to 20.	Represent numbers to 100 on a number line.	Represent numbers to 1,000 on a number line.		Represent numbers in different equivalent forms.	Write numbers to 100,000 in standard, expanded, and word forms.	Express numbers to 10,000,00 in various forms.
	Use picture cards to communicate understanding of comparisons (bigger, taller, smaller).	Use number bonds to represent numbers.					Model decimals to thousandth
	Understand the meaning of the +, -, and = sign in number sentences.	Understand equality and inequality.	Use symbolic notation (< and >) to compare numbers.		Use the dollar sign and decimal point in money amounts.	Model decimals to tenths and hundredths.	Use letters as variables to represent unknown values in equations and formulas.
	Model addition and subtraction stories with addition and subtraction number sentences.	Use the +, -, and = symbols to represent real-world addition and subtraction situations.	Use bar models to represent addition and subtraction situations.		Solve addition and subtraction problems with greater numbers by using a bar model	Write addition and subtraction number sentences for real- world problems with fractions and decimals.	Convert fractions and mixed numbers to decimals and decimals to fractions and mixe numbers.
	Represent addition and subtraction stories.	Represent numerical data using picture graphs, tally charts, and bar graphs.	Represent numerical data using picture graphs with scales, tally charts, and bar graphs.		Represent multiplication and division in different ways.	Use models to show relationships between improper fractions and mixed numbers.	Interpret symbols of relation in comparing whole numbers, fractions, and decimals.
	Use numbers and time relationships to interpret calendar.	Represent sharing equally and making equal groups.	Use the ×, ÷, and = symbols to represent multiplication and division situations.		Use a variety of representations for multiplication and division, such as arrays, area models, number lines, grouping, and	Define and use symbols in geometry to identify and relate geometric figures.	Use a variety of models for multiplication and division of fractions and decimals by who numbers.
					sharing.	Use a variety of models to represent multi-step real-world problems with whole numbers, fractions, and decimals.	Use the order of operations in numeric expressions with two more operations and grouping symbols.
						Use geometry tools (protractor, set squares, grid paper) to model problems.	Write and solve equations. Use coordinate grid to represent a equation as a graphed line.
						Apply understanding of models for multiplication and division.	Understand the relationships between the numbers and symbols in formulas for area a volume.
							Find rules to complete numbe patterns.

	Kindergarten	Grade 1	Grade 2
Represent and l	Model Mathematics (con	ntinued)	
Use Representations to Attend to Precision (continued)			Represent multiplication with skip counting, dot paper arrays, and bar models.
			Represent division as repeated subtraction sentences.
		Identify, describe, and extend two- and three-dimensional shape patterns. Identify a rule for sorting objects.	Describe, extend, and create two-dimensional shape patterns.
		Identify and extend growing and repeating patterns.	Identify rules for number patterns.
Select and Apply Appropriate Models and Tools to Represent Models	Represent quantities with objects, number cubes, fingers, pictures/drawings, number cards, acting out, tallies, and numerals.	Use number bonds to represent number combinations.	Use place value models to create equivalent representations of numbers.
		Use a variety of concrete, pictorial, and symbolic models and tools for addition and subtraction.	Use a variety of concrete, pictorial, and symbolic models for addition, subtraction, multiplication, and division.
		Use technology (virtual manipulatives and computers) to model and draw.	Represent multiplication with skip counting and arrays.
			Use customary and metric measuring tools to measure length. Use metric measuring tools to
			Use technology (virtual manipulatives and computers) to model and draw.

	Kindergarten	Grade 1	Grade 2
<b>Represent and</b>	Model Mathematics (con	ntinued) 🌆	
Interpret Phenomena through Representations	Show understanding of big, middle-sized, small, and same size.	Measure and compare lengths and weights using non- standard units.	Use metric and customary units to measure length, volume (capacity), weight, and mass.
	Describe and compare objects by position.	Use positional words to describe location.	
	Identify flat shapes that make up surfaces of real-world objects.	Identify real-world two- and three-dimensional shapes.	
	Order objects according to length, height, weight, or capacity.	Represent data in picture graphs.	Represent data in bar graphs and picture graphs.
	Use one-to-one correspondence to identify equality, or more or less.	Solve problems about sharing equally and making equal groups.	Solve real-world problems about social phenomena.
		Use a variety of models for adding and subtracting.	Use bar models to represent addition, subtraction, multiplication, and division situations.